**VENICE IMMERSIVE**

**In Competition**

**LA MAGIE OPÉRA**

by **JONATHAN ASTRUC**

France, Taipei / 25’ / installation, virtual reality

**1968**

by **ROSE BOND**

USA / 9’ / installation, virtual reality

**LA TRISTE HISTOIRE DE LA PETITE SOURIS QUI VOULAIT ABSOLUMENT DEVENIR QUELQU’UN (THE SAD STORY OF THE LITTLE MOUSE WHO WANTED TO BECOME SOMEBODY)**

by **NICOLAS BOURNIQUEL**

France, Germany, Belgium / 30’ / virtual reality

**CREATION OF THE WORLDS**

by **KRISTINA BUOŽYTĖ, VITALIJUS ŽUKAS**

Lithuania / 28’ / virtual reality

**FACE JUMPING**

by **DANNY CANNIZZARO, SAMANTHA GORMAN**

USA / 25’ / virtual reality

**JEONYEOK 8SI WA GOYANGI (8PM AND THE CAT)**

by **MINHYUK CHE**

South Korea / 14’ / virtual reality

**THE CLOUDS ARE TWO THOUSAND METERS UP**

by **SINGING CHEN**

Taipei, Germany / 50’ / installation, virtual reality

**DARK ROOMS**

by **MADS DAMSBO, LAURITS FLENSTED JENSEN, ANNE SOFIE STEEN SVERDRUP**

Denmark, Germany, Taipei / 35’ / installation, virtual reality

**THE GREAT ORATOR**

by **DANIEL ERNST**

The Netherlands / 40’ / virtual reality

**HEARTBEAT – SON CŒUR A TROUVÉ SA CADENCE DANS LE SILENCE DES RENCONTRES**

by **FANNY FORTAGE**

France / 10’ / immersive installation

**THE BIG CUBE**

by **MENGHUI HUANG**

Finland, Belgium, China, Portugal / 7’ / virtual reality

**MIRAGE**

by **NAIMA KARIM, ALEENA HANIF**

Saudi Arabia, The Netherlands, Bosnia and Herzegovina / 8’ / virtual reality, haptics

**REFLECTIONS OF LITTLE RED DOT**

by **CHLOÉ LEE**

Germany, USA / 40’ / installation, mixed reality

**L'OMBRE (THE SHADOW)**

by **BLANCA LI, EDITH CANAT DE CHIZY**

France, Taipei / 60’ / installation, mixed reality, live performance

**ASTEROID**

by **DOUG LIMAN**

USA, Canada / 30’ / installation, virtual reality

**THE TIME BEFORE**

by **LEO METCALF, MICHAEL GOLEMBEWSKI**

UK / 15’ / virtual reality

**DANSE DANSE DANSE – MATISSE (DANCE DANCE DANCE – MATISSE)**

by **AGNÈS MOLIA, GORDON**

France / 10’ / virtual reality

**LESS THAN 5GR OF SAFFRON**

by **NÉGAR MOTEVALYMEIDANSHAH**

France / 7’ / virtual reality

**EMPATHY CREATURES**

by **MÉLODIE MOUSSET**

Switzerland / 10’ / installation, virtual reality

**LA FILLE QUI EXPLOSE VR (THE EXPLODING GIRL VR)**

by **CAROLINE POGGI, JONATHAN VINEL**

France, Greece / 20’ / virtual reality

**BLUR**

by **CRAIG QUINTERO, PHOEBE GREENBERG**

Canada, Taipei, Greece / 50’ / installation, mixed reality, live performance

**BLACK CATS & CHEQUERED FLAGS**

by **ELISABETTA ROTOLO, SIOBHAN MCDONNELL**

Italy / 20’ / installation, mixed reality, virtual reality

**EDDIE AND I**

by **MAYA SHEKEL**

Israel, Germany, France / 25’ / virtual reality

**COLLECTIVE BODY**

by **SARAH SILVERBLATT-BUSER**

France, USA / 20’ / installation, virtual reality

**ALIEN PERSPECTIVE**

by **JUNG AH SUH, CRISTINA RAMBALDI**

USA, Italy / 15’ / installation, virtual reality

**THE GREAT ESCAPE**

by **JOREN VANDENBROUCKE**

Belgium, Luxembourg / 20’ / virtual reality

**A LONG GOODBYE**

by **KATE VOET, VICTOR MAES**

Belgium, Luxembourg, The Netherlands / 35’ / installation, virtual reality

**IF YOU SEE A CAT**

by **ATSUSHI WADA**

Japan / 37’ / virtual reality

**MULAN2125**

by **MO HUANG**

China / 56’ / virtual reality

**SENSE OF NOWHERE**

by **HSIN-HSUAN YEH**

Taipei, Finland, Belgium, Portugal, France / 30’ / virtual reality

**Out of Competition**

(international selection of the best works that have been released or premiered elsewhere since the last edition of the Venice International Film Festival)

***Best of Experiences***

**WALL TOWN WONDERS**

by **IVES AGEMANS**

Belgium / 30’ / mixed reality

**ONE TRUE PATH, PART 1**

By **BALTHAZAR AUXIETRE**

France/ 90’ / virtual reality

**SUBMERGED**

By **EDWARD BERGER FOR APPLE**

USA/ 17’ / immersive film

**GHOST TOWN**

by **FIREPROOF GAMES**

UK / 300’ / virtual reality

**ADVENTURE: ICE DIVE**

by **CHARLOTTE MIKKELBORG FOR APPLE AND ATLANTIC STUDIOS**

USA, Iceland / 15’ / immersive film

**ANCESTORS**

by **STEYE HALLEMA**

The Netherlands / 70’ / immersive installation

**LILI**

by **NAVID KHONSARI, VASSILIKI KHONSARI**

USA, UK, France / 30’ / immersive installation

**ON THE OTHER EARTH**

by **WAYNE MCGREGOR**

UK / 50’ / immersive installation, mixed reality

**THE MIDNIGHT WALK**

by **OLOV REDMALM, KLAUS LYNGELED**

Sweden, Brazil, India / 360’ / virtual reality

**D-DAY: THE CAMERA SOLDIER**

by **CHLOÉ ROCHEREUIL**

France, USA / 22’ / virtual reality

**CONSTANTINOPOLIAD**

by **SISTER SYLVESTER, NADAH EL SHAZLY**

UK, Greece / 55’ / immersive installation

***Best of Worlds***

**NATURA’S QUEENDOM** by **Anders Fray, Starheart**

**CYBERLOVE ｜ A7** by **Artsy Glitch**

**UNCANNY LOUNGE** by **Christopher Lane Davis, Rick Treweek**

**RITUAL** by **DrMorro**

**THE COLONY - FLAT 804** by **Glory Nya**

**EXHIBITION ⁄ BACK SEEING** by **haruki\_haru**

**WHAT IS VIRTUAL ART – VOLUME 1** by **Jessien**

**THE REALITY OF HOPE** by **Joe Hunting**

**NEURON** by **Juice...**

**YORUTOUGE** by **mikkabouzu / Kikuo**

**FLAT EARTH** by **Niko Lang**

**EXPERIENCE** by **NOOTAU**

**POWDERGAME** by **Pema Malling**

**LIGHT AQUARIUM** by **phi16**

**BREAK 15˸ ARCANUM** by **PK / rekluma**

**VENT.** by **Premium²**

**FZMZ POINT ZERO** by **ReeeznD**

**SCALE JOURNEY** by **S\_Asagiri**

**SHINONOME BALLOON** by **sakanaplus**

**DRACULA’S CASTLE** by **Tanner White**

**MIRAGE** by **TOKYO WAIYOZ**

**NEOWORLDS** by **Widget365**

**FLASHING WARNING** by **xlxxl**

**Biennale College Cinema – Immersive – Out of Competition**

**RI-LANCIA LUIGI BROGLIO (RE-LAUNCHING LUIGI BROGLIO)**

by VINCENZO CAVALLO

Italy / 33’ / installation, virtual reality

Supported by the grant BCC Immersive 9th edition (2024/2025)

**OUT OF NOWHERE**

by KRIS HOFMANN, ANDREAS WUTHE

Austria, Germany / 10’ / virtual reality

**HAPPY SHADOW**

by PEI-YING LIN, TING-RUEI SU

Taipei / 25’ / installation, virtual reality

**MNEMOSYNE**

by WUER

China / 35’ / installation, virtual reality

**FIRST VIRTUAL SUIT**

by KAZUKI YUHARA

Japan / 35’ / installation, virtual reality

The members of the international **Jury** of **Venice Immersive** are:

**Eliza McNitt** - *president*: (USA) McNitt is a writer and director. A pioneer of fusing storytelling and emerging technology, she is an Emmy Awards Finalist and recipient of the Best VR Award (Immersive Story) at Venice International Film Festival. From astronauts to astrophysics, McNitt explores the cosmic collision of science and art. She is the creator of *Spheres*, a VR journey through the hidden songs of the universe, executive produced by Darren Aronofsky and starring Millie Bobby Brown, Jessica Chastain, and Patti Smith. *Spheres* made history as the first VR acquisition out of Sundance. Her latest short film, *Ancestra*, is a groundbreaking collaboration with Darren Aronofsky’s newest venture Primordial Soup and Google DeepMind — combining live-action and generative AI to tell a story of an expectant mother who draws on the strength of all that came before—past matriarchs to dying stars—to transform her love into a cosmic force to save her daughter’s life. McNitt’s work has appeared at Sundance, SXSW, AFI Fest, Cannes, CPH: DOX, Tribeca, Telluride, and Venice.

**Gwenael François**: (France/Luxembourg) François is a director and producer, co-founder of Skill Lab in Luxembourg. He directed film shorts and story driven music videos that blends creativity and technology. Embracing VR, he directed interactive experiences including *Errances*, a VR trip aboard a futuristic train with synthwave electronic music (Fivars 2023, Siggraph 2024, Bifan 2024) and *Oto's Planet* an interactive spatial tale that is touring major festivals (Venice Immersive Special Jury Price 2024, Geneva 2024, Webby Awards 2025, Canadian Screen Awards 2025). He’s now developing a new XR experience *Tachychronia* that deals with the perception of time and the search for love. Collaborating all over the world, he develops his creativity through innovation.

**Boris Labbé**: (France) Trained at the École supérieure d'art de Tarbes and the École de cinéma d'animation d'Angoulême, the work of Boris Labbé (1987, FR) quickly made its way around the world, whether at contemporary art exhibitions, international film festivals or audiovisual concerts. His latest short film *La Chute* was selected for the Special Screening at the Critics' Week of the 2018 Cannes Film Festival. In 2020 he collaborated with the choreographer Angelin Preljocaj and signed the video scenography of the show *Swan Lake*. His films and video installations have earned him some seventy awards and distinctions around the world, including the Golden Nica Animation at the Ars Electronica Festival in Linz and the Grand Prix at the Japan Media Arts Festival in Tokyo. Between 2023 and 2024, he developed and directed two landmark projects: *Ito Meikyū*, his first virtual reality project (produced by Sacrebleu Productions and Les Films Fauves) and *Glass House*, a video scenography in collaboration with composer Lucas Fagin (produced by the Ensemble Cairn). In 2024 *Ito Meikyū* was awarded the Venice Immersive Grand Prize at the 81st Venice International Film Festival.

The 2025 **Venice Immersive** Jury will award the following prizes:

**Venice Immersive Grand Prize**

**Venice Immersive Special Jury Prize**

**Venice Immersive Achievement Prize**